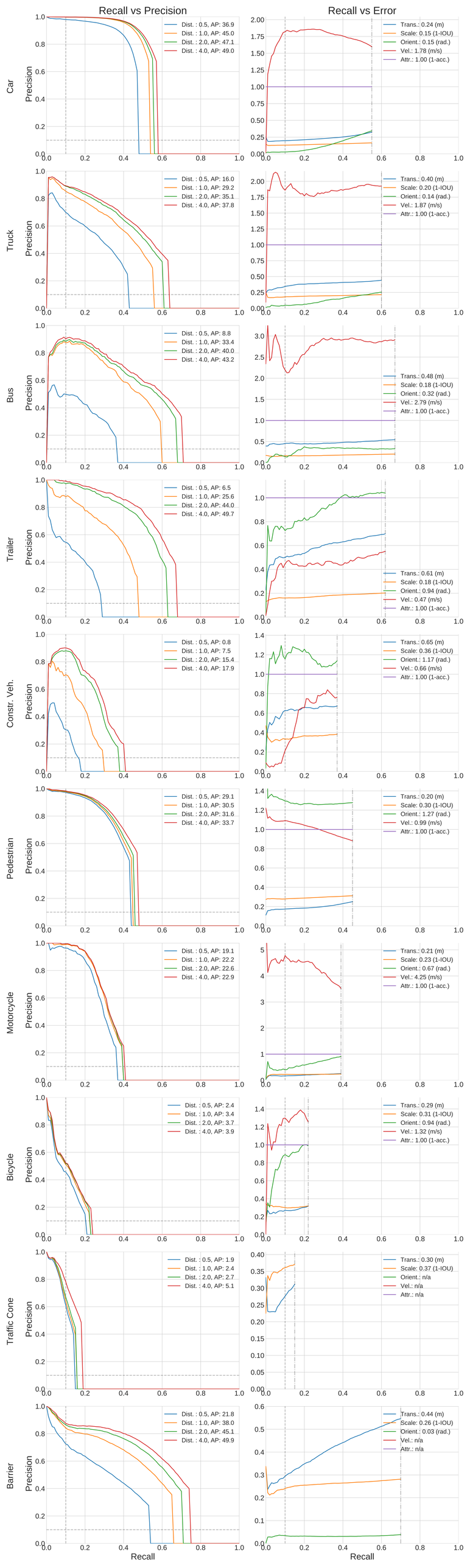
Recall vs Precision
Recall vs Error
Car
Dist. : 0.5, AP: 36.9
Dist. : 1.0, AP: 45.0
Dist. : 2.0, AP: 47.1
Dist. : 4.0, AP: 49.0
Trans.: 0.24 (m)
Scale: 0.15 (1-IOU)
Orient.: 0.15 (rad.)
Vel.: 1.78 (m/s)
Attr.: 1.00 (1-acc.)
Truck
Dist. : 0.5, AP: 16.0
Dist. : 1.0, AP: 29.2
Dist. : 2.0, AP: 35.1
Dist. : 4.0, AP: 37.8
Trans.: 0.40 (m)
Scale: 0.20 (1-IOU)
Orient.: 0.14 (rad.)
Vel.: 1.87 (m/s)
Attr.: 1.00 (1-acc.)
Bus
Dist. : 0.5, AP: 8.8
Dist. : 1.0, AP: 33.4
Dist. : 2.0, AP: 40.0
Dist. : 4.0, AP: 43.2
Trans.: 0.48 (m)
Scale: 0.18 (1-IOU)
Orient.: 0.32 (rad.)
Vel.: 2.79 (m/s)
Attr.: 1.00 (1-acc.)
Trailer
Dist. : 0.5, AP: 6.5
Dist. : 1.0, AP: 25.6
Dist. : 2.0, AP: 44.0
Dist. : 4.0, AP: 49.7
Trans.: 0.61 (m)
Scale: 0.18 (1-IOU)
Orient.: 0.94 (rad.)
Vel.: 0.47 (m/s)
Attr.: 1.00 (1-acc.)
Constr. Veh.
Dist. : 0.5, AP: 0.8
Dist. : 1.0, AP: 7.5
Dist. : 2.0, AP: 15.4
Dist. : 4.0, AP: 17.9
Trans.: 0.65 (m)
Scale: 0.36 (1-IOU)
Orient.: 1.17 (rad.)
Vel.: 0.66 (m/s)
Attr.: 1.00 (1-acc.)
Pedestrian
Dist. : 0.5, AP: 29.1
Dist. : 1.0, AP: 30.5
Dist. : 2.0, AP: 31.6
Dist. : 4.0, AP: 33.7
Trans.: 0.20 (m)
Scale: 0.30 (1-IOU)
Orient.: 1.27 (rad.)
Vel.: 0.99 (m/s)
Attr.: 1.00 (1-acc.)
Motorcycle
Dist. : 0.5, AP: 19.1
Dist. : 1.0, AP: 22.2
Dist. : 2.0, AP: 22.6
Dist. : 4.0, AP: 22.9
Trans.: 0.21 (m)
Scale: 0.23 (1-IOU)
Orient.: 0.67 (rad.)
Vel.: 4.25 (m/s)
Attr.: 1.00 (1-acc.)
Bicycle
Dist. : 0.5, AP: 2.4
Dist. : 1.0, AP: 3.4
Dist. : 2.0, AP: 3.7
Dist. : 4.0, AP: 3.9
Trans.: 0.29 (m)
Scale: 0.31 (1-IOU)
Orient.: 0.94 (rad.)
Vel.: 1.32 (m/s)
Attr.: 1.00 (1-acc.)
Traffic Cone
Dist. : 0.5, AP: 1.9
Dist. : 1.0, AP: 2.4
Dist. : 2.0, AP: 2.7
Dist. : 4.0, AP: 5.1
Trans.: 0.30 (m)
Scale: 0.37 (1-IOU)
Orient.: n/a
Vel.: n/a
Attr.: n/a
Barrier
Dist. : 0.5, AP: 21.8
Dist. : 1.0, AP: 38.0
Dist. : 2.0, AP: 45.1
Dist. : 4.0, AP: 49.9
Trans.: 0.44 (m)
Scale: 0.26 (1-IOU)
Orient.: 0.03 (rad.)
Vel.: n/a
Attr.: n/a
Precision
Recall